STEVEN HANY

UI/UX DESIGNER | FRONT-END DEVELOPER

Cairo, Egypt | steventevo4@gmail.com | 01277525665 | www.behance.net/steventevo

Creative and detail-oriented UI/UX Designer with 3+ years of experience in designing intuitive, user-centered digital products. With a strong foundation in Software Development and Front-End Engineering, I specialize in bridging the gap between design and implementation. Skilled in wireframing, prototyping, and responsive design, I bring additional expertise in graphic design and video editing, enabling me to deliver complete and engaging user experiences. Passionate about transforming ideas into scalable and high-quality solutions.

CORE SKILLS

- **UI/UX Design:** Wireframing, Prototyping, Responsive Layouts, Design Systems, User Research
- **Visual Branding:** Logo Design, Brand Identity, Style Guides, Color Theory, Typography
- **Front-End Development:** HTML, CSS, JavaScript Basics
- **Tools & Workflow:** Figma, Adobe Creative Suite, GitHub, Agile/Project Collaboration
- **AI-Generated Content & Prompt:** UI/UX Design · Visual Branding · Graphic Design · Developing · Video Editing (ImageFX · Midjourney · Runway ML ...etc)
- **Graphic Design:** Posters, Social Media Visuals, Digital Assets (Adobe Photoshop, Illustrator)
- **Video Editing:** Storyboarding, Motion Graphics, Cinematic Cuts (Adobe Premiere Pro)

SOFT SKILLS

- Communication & Presentation
- Time Management & Organization
- Attention to Detail
- Leadership & Teamwork
- Adaptability & Flexibility
- Creativity & Innovation
- Problem-Solving & Critical Thinking

PROFESSIONAL EXPERIENCE

Content & Digital Operation Associate – Mediology *(Aug 2025 – Present)*

- Manage bilingual content strategy and planning across Mediology's client roster, including Tripix, Upscale, PCC and Shoghl 3ali.
- Own the reels production roadmap and compile weekly reel performance tracking reports to guide client content decisions.
- Support end-to-end UI/UX and digital product development, from UX audits, user flows, wireframes, and high-fidelity UI designs to responsive web implementation and developer handoff, bridging design strategy with practical execution.

Media Head – GDG On Campus, Delta Technological University *(Oct 2024 – Jun 2025)*

- Led media team for campus tech events, reaching 500+ students.
- Directed graphic and video production to ensure brand consistency.
- Collaborated with technical teams to design user-centered media strategies.

Graphic Designer – GDSC Delta Technological University *(Oct 2023 – Jun 2024)*

- Recognized as Best Graphic Designer Member of the 2023/2024 season.
- Designed 20+ visual assets for workshops and events, boosting engagement.
- Delivered impactful event branding to enhance GDSC visibility.

Freelance UI/UX Designer – Digital Egypt Pioneers Initiative *(2025)*

- Designed user-centered interfaces and interactive prototypes.
- Conducted user research and translated findings into wireframes.
- Delivered UI/UX solutions supporting initiative projects and client needs.

Programming Instructor – Summer Training Programs *(2023 – 2024)*

- Taught Front-End basics (HTML & CSS) to primary, preparatory, and secondary students.
- Simplified complex programming concepts into beginner-friendly lessons.
- Guided students to build interactive web pages and improve problem-solving skills.

EDUCATION

Delta Technological University
Faculty of Industry and Energy Technology
Bachelor of Technology in IT Software Development
- Graduated: June 2025
- Grade: Excellent with Honors.

El-Maaref Modern Language School
English-based Education (Primary to Secondary)
- Graduated: 2021

PROJECTS

UI/UX Projects

IASS – Integrated Academic Services System (Graduation Project 2025)
- Designed a futuristic academic portal replacing the outdated "Ibn Al-Haytham" system.
- Streamlined digital workflows with role-based access.
- Delivered a scalable and user-friendly interface.

Tools: Figma, Illustrator, Photoshop

CareFlow App (Digital Egypt Pioneers Initiative Project 2025)
- Developed a health app to support diabetes & hypertension management.
- Features included meal plans, vital tracking, and medication reminders.
- Ensured simple, connected, and user-friendly experience.

Tools: Figm, Illustrator

Software Development Projects

TravelTips – Travel Website (College Project 2022)
- Built a responsive travel website using HTML & CSS.
- Showcased destinations and packages with clean layouts.
- Applied advanced CSS for styling and interactivity.

Tools: HTML, CSS

My Portfolio – tevo (Personal Project, Ongoing)
- Designed and built a personal portfolio website end-to-end, taking it from a UI/UX concept to a live, deployed site.
- Developed a dark-themed, multi-page site with a custom hero section and responsive layout.
- Included a premium case study PDF to showcase project work in depth.

Tools: HTML, CSS, JavaScript,PHP(Basics)

ACHIEVEMENTS & CERTIFICATIONS

- Digital Egypt Pioneers Program (DEPI) – Digital Arts: UI & UX Web Designer, MCIT Egypt (Nov 2024 – May 2025)
- Digital Egypt Pioneers Program (DEPI) – Business English Track, SYE English Community (Nov 2024 – May 2025)
- Best Graphic Designer Member – Google Developer Student Clubs (GDSC), DTU (Season 2023/2024)